

Random Number Algorithms Solutions

shuffle() Algorithm

- Briefly describe the `std::shuffle` algorithm
 - `shuffle()` takes an iterator range and a random engine instance
 - It randomly rearranges the elements in the iterator range
- Write a simple program that uses `shuffle()`

std::bernoulli_distribution

- Briefly describe std::bernoulli_distribution
 - std::bernoulli_distribution rescales a sequence of numbers into boolean values
 - It is useful for making 50-50 decisions (decisions with only two outcomes, which are equally probable)
- Write a simple program which uses std::bernoulli_distribution

shuffle implementation

- Write a simple program which has similar functionality to `std::shuffle`